



## Fault attack vulnerability assessment of binary code

Journée thématique sur les attaques par injection de fautes [JAIF'19], Minatec, Grenoble

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# Plan

- Context
- Our approach to **vulnerability Assessment**
- Results exploitation: **Security Metrics**
- Implementation in a tool: **RobustB**
- Use-Cases
- Conclusion

- **Embedded systems** is now a prime target to attackers as they increasingly manipulate **sensitive data**.
- **Fault attack** is real threat to their security: bypass security mechanisms, performs privilege escalation, ... [Yuce et al. 2018]

How can we protect from them? → **Software protections**

- Can be implemented at all code levels: Source, IR, ASM

⚠️ Compiler optimisations and back-end can **alter/remove** them

→ Their design follows a trial-and-error process:

- Code review → error prone
- Fault injection campaign → require costly equipment and specific skills

→ Need a more efficient/automatic way to assess the security of low-level code

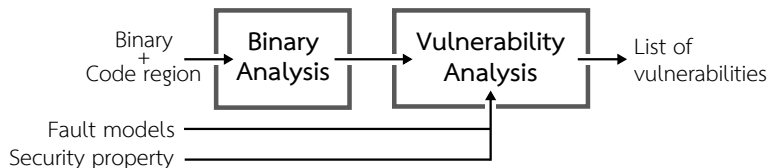
Different approaches to **low-level vulnerability assessment** have been explored

- Symbolic execution + model-checking [Pattabiraman et al. 2013]
- Mutants + model-checking [Given-Wilson et al. 2018]
- Simulation [Dureuil 2016]

Vulnerability assessment approaches face a **precision vs speed** trade-off

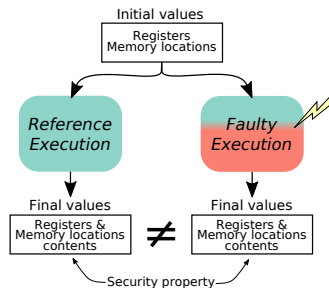
**Our objective: precision and exhaustiveness**

- From the **binary**
- Combines **static** analysis, **dynamic** analysis and **formal methods**

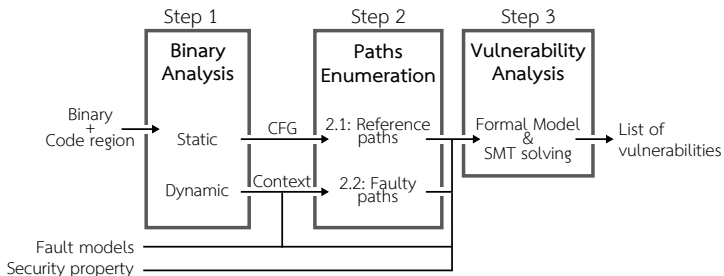


Search for the vulnerabilities (i.e. invalidation of the **security property**) of a **code region** in a binary to a **fault model** (e.g. instruction skip)

- Equivalence-checking: **comparing** a non-faulty execution with a faulty one
- The comparison is carried out under the **same configuration of inputs**
- The **security property** defines the elements (i.e. register) to be compared at the end of both executions

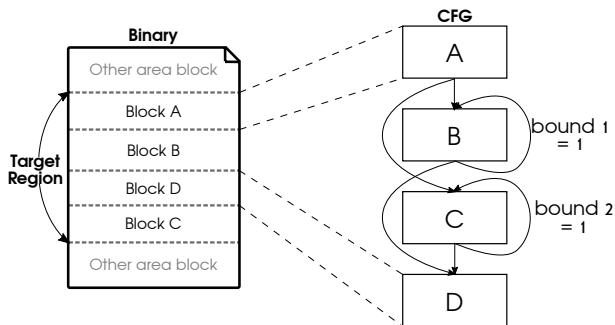


# Overview



- 1 - **Extract** a representation of the **code region** and **Context**
- 2.1 - **Determine** the possible **execution paths** within the code region
- 2.2 - Single **fault injection** on the possible execution paths
- 3 - **Search for vulnerabilities** by formal verification of a non-equivalence property (SMT)  
⇒ **Vulnerability list** including their **locations**

# Information Extraction From the Binary



## Static analysis

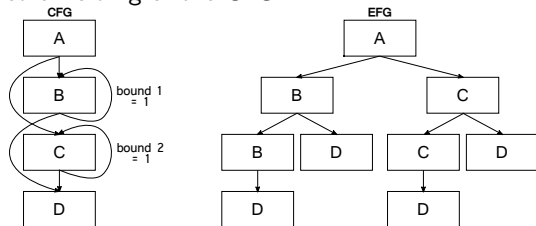
- CFG construction + Blocks order

## Dynamic/symbolic analysis

- Extracts execution contexts of the code region
- Extracts loop bounds within the code region

# Determining the Possible Execution Paths

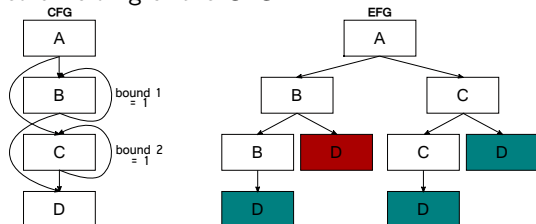
- Static bounded unfolding of the CFG





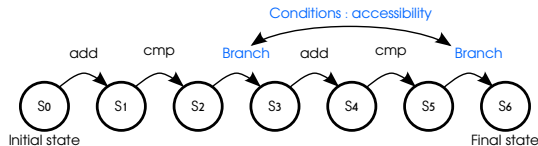
# Determining the Possible Execution Paths

- Static bounded unfolding of the CFG

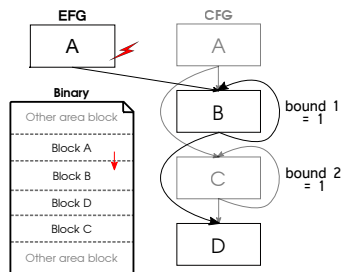
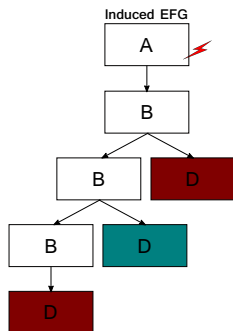
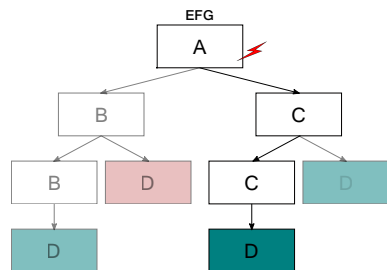


- Resulting paths accessibility test (SMT)

→ Each instruction is modeled regarding its effect on a machine state model



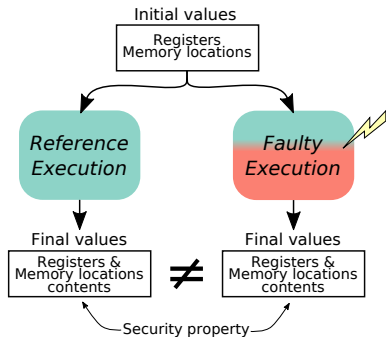
# Determining Faulty Execution Paths



- **A fault may alter the execution flow**  
→ Possible execution paths are **recomputed after a fault injection**
- CFG unfolding after the fault
  - Takes into account the code layout
  - Relaxed loop bounds
- Resulting paths are checked for accessibility

# Robustness Analysis

- $P\_Orig$  → Original execution path
- $P\_Faulted$  → Faulty execution path



- Same context ( $C$ )
- When the **final values** of some memorizing elements **differ**, a **vulnerability** is detected

Formula:

$Access(P\_Orig, C) \wedge Access(P\_Faulted, C) \wedge Vuln$

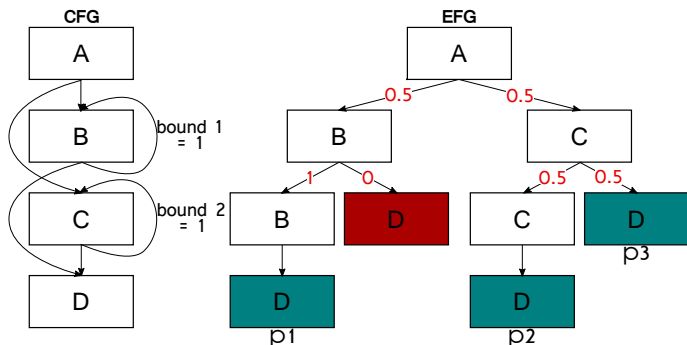
→ **SAT**: The fault in  $P\_Faulted$  leads to a vulnerability

- Repeating this process for all faults on all injection points produces a vulnerability list

- Vulnerability list is cumbersome to analyse
  - How dangerous is each vulnerability?
  - How to compare the vulnerabilities of two different implementations?
- Need for a synthetic view
- Introduction of three security metrics
  - **Instruction sensitivity level**
  - **Average number of vulnerabilities in paths**
  - **Vulnerabilities density**

## Paths Probabilities

A vulnerability appearing on a path should be **weighted differently** than one appearing on another path depending on the **likelihood of their path**.



- By default: paths have equal probability
- Ideally: user can define the branches probability

| Path | Blocks        | P(path) |
|------|---------------|---------|
| p1   | A - B - B - D | 0.5     |
| p2   | A - C - C - D | 0.25    |
| p3   | A - C - D     | 0.25    |

# Instruction Sensitivity (IS)

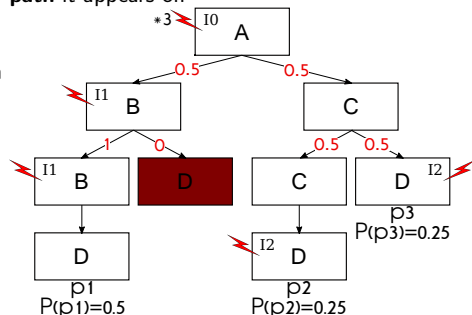
**IS(i): score reflecting instruction i sensitivity**

Each **vulnerable instruction** occurrence is **weighted** relatively to the **likelihood of the path** it appears on

$$IS(i) = \sum_{p \in Paths} P(p \text{ is taken}) \times NV_i(p)$$

$NV_i(p)$ : **Instruction i #Vulnerabilities on path p**

| Inst | Score                       |
|------|-----------------------------|
| I0   | $1 = P(p1) + P(p2) + P(p3)$ |
| I1   | $1 = 2 * P(p1)$             |
| I2   | $0.5 = P(p2) + P(p3)$       |



**Rank** the instructions according to their **sensitivity** → helps the designer to focus on the most sensitive instructions

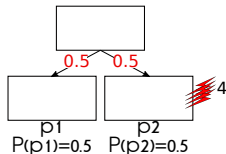
# Attack Surface (AS)

**AS: average number of vulnerabilities on an execution path**

$$AS = \sum_{p \in Paths} P(p \text{ is taken}) \times NV(p)$$

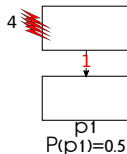
**$NV(p)$ : #Vulnerabilities appearing on path  $p$**

**4 vulnerabilities**, on each example, **weighted** by paths probabilities



$$AS = 4 * 0.5 = 2$$

2 vulnerabilities found on average



$$AS = 4 * 1 = 4$$

4 vulnerabilities found on average

The higher the **attack surface**, the more the attacker will be able to inject a fault leading to a **vulnerability**

# Normalized Attack Surface (NAS)

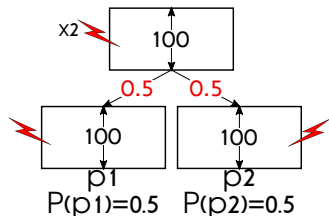
**NAS: Average density of vulnerabilities**

$$NAS = \frac{AS}{\sum_{p \in Paths} P(p \text{ is taken}) \times NI(p)} = \frac{AS}{ANI}$$

**NI(p): Path  $p$  #Instructions**

**ANI: Average number of instructions per path**

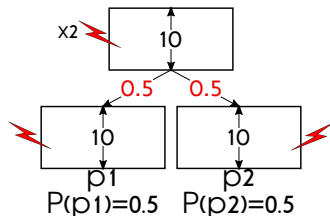
**Same vulnerabilities** but different **amount of instructions**: affects vulnerability density



$$AS = 2 * 0.5 + 2 * 0.5 = 2$$

$$NAS = 2 / (100 + 100) = 0.01$$

Odds for a randomly timed fault injection to lead to a vulnerability: **1%**



$$AS = 2 * 0.5 + 2 * 0.5 = 2$$

$$NAS = 2 / (10 + 10) = 0.1$$

Odds for a randomly timed fault injection to lead to a vulnerability: **10%**



- The approach has been implemented in a tool called **RobustB**
- Supports **ARM thumb2** instruction set
- Formal models are in **SMT-LIB** standard (Z3, boolector, ...)
- The security property can now be given to RobustB directly from the source code for **more semantic and automatism** (Thesis of Son-Tuan Vu)
- Implements 4 fault models
  - Instruction skip
  - Register corruption
  - Instruction replacement
  - Instruction bit set
- Uses **angr** [Shoshitaishvili et al. 2016] (binary analysis) and **Capstone** (disassembly functionality)

### Description

- Belongs to the **FISCC** (Fault Injection and Simulation Secure Code Collection) benchmarks, dedicated to fault injection analysis
- Compares a user PIN with a predefined PIN
  - Authentication “OK” if PINs are identical, “KO” otherwise
- Several versions of the function, each one combining different source-level protections

### Analysis

- When **user PIN and predefined PIN differs** the security property is **Authentication = “KO”**
- 4 versions: 1 unprotected, 3 protected
- 2 optimisation levels: O0, O2
- Fault model: instruction skip

# Results

- **Vulns**: Raw number of vulnerabilities
- **ANI**: Average number of instructions per path
- **RP**: Number of paths in the original code

| Protection                        | Version                | Opt level | #RP | #Vulns | AS | NAS | ANI |
|-----------------------------------|------------------------|-----------|-----|--------|----|-----|-----|
| None                              | VerifyPin <sub>0</sub> |           |     |        |    |     |     |
| Loop counter*2                    | VerifyPin <sub>4</sub> |           |     |        |    |     |     |
| Double call                       | VerifyPin <sub>5</sub> |           |     |        |    |     |     |
| Result var*2<br>Step counter(CFI) | VerifyPin <sub>7</sub> |           |     |        |    |     |     |

- Four implementations of VerifyPin

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| None                              | VerifyPin <sub>0</sub> | O0        |     |        |    |     |     |
|                                   |                        | O2        |     |        |    |     |     |
| Loop counter*2                    | VerifyPin <sub>4</sub> | O0        |     |        |    |     |     |
|                                   |                        | O2        |     |        |    |     |     |
| Double call                       | VerifyPin <sub>5</sub> | O0        |     |        |    |     |     |
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|                                   |                        | O2        |     |        |    |     |     |

- Two optimisation levels

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|                                   |                        | O2        | 4   |        |    |     |     |
| Loop counter*2                    | VerifyPin <sub>4</sub> | O0        | 15  |        |    |     |     |
|                                   |                        | O2        | 1   |        |    |     |     |
| Double call                       | VerifyPin <sub>5</sub> | O0        | 15  |        |    |     |     |
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|                                   |                        | O2        | 4   | 54     |    |     |     |
| Loop counter*2                    | VerifyPin <sub>4</sub> | O0        | 15  | 127    |    |     |     |
|                                   |                        | O2        | 1   | 28     |    |     |     |
| Double call                       | VerifyPin <sub>5</sub> | O0        | 15  | 15     |    |     |     |
|                                   |                        | O2        | 1   | 8      |    |     |     |
| Result var*2<br>Step counter(CFI) | VerifyPin <sub>7</sub> | O0        | 15  | 67     |    |     |     |
|                                   |                        | O2        | 1   | 24     |    |     |     |

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| None                              | VerifyPin <sub>0</sub> | O0        | 4   | 96     | 18.37 |     |     |
|                                   |                        | O2        | 4   | 54     | 10.38 |     |     |
| Loop counter*2                    | VerifyPin <sub>4</sub> | O0        | 15  | 127    | 7.75  |     |     |
|                                   |                        | O2        | 1   | 26     | 26    |     |     |
| Double call                       | VerifyPin <sub>5</sub> | O0        | 15  | 15     | 1     |     |     |
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|                                   |                        | O2        | 4   | 54     | 10.38 | 0.41 |     |
| Loop counter*2                    | VerifyPin <sub>4</sub> | O0        | 15  | 127    | 7.75  | 0.05 |     |
|                                   |                        | O2        | 1   | 26     | 26    | 0.71 |     |
| Double call                       | VerifyPin <sub>5</sub> | O0        | 15  | 15     | 1     | 0.01 |     |
|                                   |                        | O2        | 1   | 8      | 8     | 0.17 |     |
| Result var*2<br>Step counter(CFI) | VerifyPin <sub>7</sub> | O0        | 15  | 67     | 4.75  | 0.03 |     |
|                                   |                        | O2        | 1   | 24     | 24    | 0.48 |     |



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| None                              | VerifyPin <sub>0</sub> | O0        | 4   | 96     | 18.37 | 0.25 | 73.9  |
|                                   |                        | O2        | 4   | 54     | 10.38 | 0.41 | 25.3  |
| Loop counter*2                    | VerifyPin <sub>4</sub> | O0        | 15  | 127    | 7.75  | 0.05 | 149.1 |
|                                   |                        | O2        | 1   | 26     | 26    | 0.71 | 49    |
| Double call                       | VerifyPin <sub>5</sub> | O0        | 15  | 15     | 1     | 0.01 | 124.2 |
|                                   |                        | O2        | 1   | 8      | 8     | 0.17 | 48    |
| Result var*2<br>Step counter(CFI) | VerifyPin <sub>7</sub> | O0        | 15  | 67     | 4.75  | 0.03 | 180.1 |
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- VerifyPin<sub>5</sub> is the **least sensitive** implementation (for all metrics) → Double call bests targets the instruction skip fault model

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|                                   |                        | O2        | 1   | 24     | 24    | 0.48 | 50    |

- VerifyPin<sub>5</sub> O0 is the **least sensitive** version according to **AS** and **NAS**, the number of raw vulnerabilities disagree

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- **NAS** metric shows the odds of a successful randomly timed attack. Higher for O2 versions → smaller code + less paths

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- **VerifyPin<sub>0</sub>**: **AS is higher** for O0 version → less instructions = lower attack surface. In protected versions: O2 optimisation level affected the protections.

### Source level hardened code analysis

- Impact of optimisation levels [Dureuil et al. 2016]
  - Highlighted metrics usefulness to compare different, functionally identical, code versions
- GCC vs Clang
  - Highlighted redundant protections w.r.t. instruction skip and register corruption fault models

### Compile-time hardened code analysis

- Compile-time hardened loop construct [Proy et al. 2017]
  - Validation of the robustness of the loop under the targeted fault model
  - One vulnerability found: due to code placement (fault outside the loop construct)
- Compile-time hardened code by instruction duplication [Barry et al. 2016]
  - Validation of the robustness of the binary against instruction skip

## Conclusion

- A tool for analysing **binary code** regions against single **fault attacks**
- Comparison of compilers, **optimisation effects** and **protections effectiveness** on a use-case
- 3 **security metrics** synthetizing the results

### Pros

- **Automatic**
- Formal verification (SMT) → **exhaustiveness**
- **Contextual** analysis

### Cons

- **Small code regions** → speed of the analysis depends on the number of possible paths and the number of memory accesses
- Exhaustive multiple faults → combinatorial explosion, but the approach does not forbid it

Thanks !



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